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Cosmic Encounter

May 2

Here's a new fan-designed alien to discuss, designed by Peter's granddaughter Tess:

WHIRLIGIG

Mixes Two Hands

You have the power to Swirl. As a main player, during the planning phase, you *may use* this power to mix the two main players' hands. Both players put their hands facedown on the table, and you mix them together. Once the hands are mixed, you choose how they will be returned:

EVEN STEVEN: Both players get an equal number of cards. (If there is an odd number, you get the extra card.)

AS IS: Each player gets the exact number of cards they originally had.

SWITCHEROO: Each player gets the number of cards the other player originally had.

Once you decide, the other main player takes his or her number of cards at random from the mixed hands. You take the rest.

(Main Player Only) (Optional) (Planning)

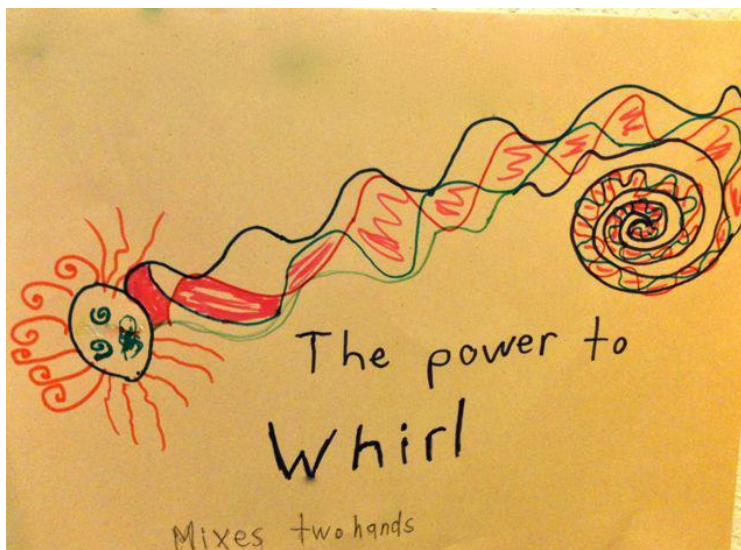
History: A powerful species, the Whirligigs went from planet to planet mixing stuff up. Sometimes they replaced it with junk, sometimes with something helpful; and sometimes something bad would appear. There was a lot of uncertainty of what might happen when the Whirligigs came to call.

WILD: As a main player, during the planning phase, you may take one card at random from your opponent and mix it with one card of your own. Your opponent chooses which card to take back.

(Main Player Only) (Planning)

SUPER: When using your power, you may take the other player's cards and mix them with your hand while looking at them, then return them in one of the three ways.


(Main Player Only) (Planning)


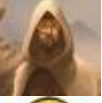








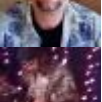





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Discussion

-  **David Montgomery** At first this seems like the Oracle wild, but I like that you can make a determination as to how the hands go back to the players. It might be a little too good to have all 3 options, but I'm not sure.
May 2 at 8:26pm · [Like](#)
-  **David Gaudet** whirligig is also the name of a pokemon, don't ask how I know that
May 2 at 8:29pm · [Like](#) · 1
-  **Peter Olotka** In testing, the 3 options are what make it interesting, because you have so many variables interacting with the desire to get or get rid of certain cards vs the desire to manage your hand size and/or your opponents hand size.
May 2 at 8:40pm · [Like](#) · 2
-  **Allen Varney** In the Wild description, clarify that the other player chooses his or her card at random.
May 2 at 8:48pm · [Like](#)
-  **Sam Connolly** Isn't the Wild just the Wild Trader except that 50% of the time it just fails and does nothing?
May 2 at 9:53pm · [Like](#)

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Cosmic Encounter Suggestion?

May 2 at 9:57pm via mobile · [Like](#)



Christopher Aurel Oliveira This alien is the very definition of randomness.

May 2 at 11:41pm · [Like](#)



David Montgomery Just a random idea for the wild. You draw 2 random cards from your opponent, add 1 of your own, mix them up, and your opponent gets 1 random card, you get the other 2.

May 3 at 4:48am · [Like](#)



Barak Dickman In the Super - When you "return them in one of the three ways", do you choose which cards to give?

May 3 at 5:43am · [Like](#)



Jonathan Wolf what if the wild was something more CRAZY like "any time a card falls off the table and lands face-up, you may add that card to your hand"

May 3 at 2:07pm · [Like](#)



Cosmic Encounter That would make the KLUTZ happy

May 3 at 5:42pm · [Like](#) · 1



Jack Reda I mentioned on the other page that I think it can stand some clarifications about cards with the Reward back art. Normally, selecting cards at random does not preclude a player from picking Reward cards, and I would be inclined to stay with that on this alien, provided that Rift cards are activated when players take back their hands. I know this lets a player screw the Whirligig when he or she had Rifts in their hand when the power was activated, and I'm pretty okay with that (since most of the time Whirligig is doing the screwing). The real question is, if player A has 2 Rifts, and the hands get mixed, and both player A and Whirligig take their new hands, and have a Rift in each, do they both activate? I vote YES! They are "taking" the cards at this point, and that's all a Rift cares about. Plus, it's deliciously Cosmic, isn't it? And that also

