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Cosmic Encounter shared their own photo.



Fan Design Expansion Set

Let's see if it would interesting to have an "Alien Combo" feature in the expansion. What formats might it take? Rules page? Large Card with list? Small Deck? Reference to an online list? How many Combo Types? 2 player. 3, 4,5, etc? As an exercise in combo-think, how about putting the 5 existing Beta aliens in combos that strike you as interesting. You can see the format players used in CE Online at www.cosmicencounter.com. Go inot lobby and ENTER a room. The click Options and then combos. What format would fit the board game?

CE Online

All content from the Fan Based Cosmic Encounter Expansion Set

By: [Cosmic Encounter](#)

March 5 at 10:17 a.m.·

People Who Like This

o [Jefferson Krogh](#) and 3 others like this.



Jefferson Krogh

Information Systems Manager at Kennerley-Spratling



Cosmic Encounter

Games/Toys



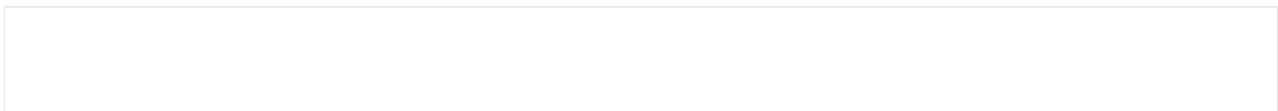
Shane Brewer

Associate Professor, Mathematics at Utah State University



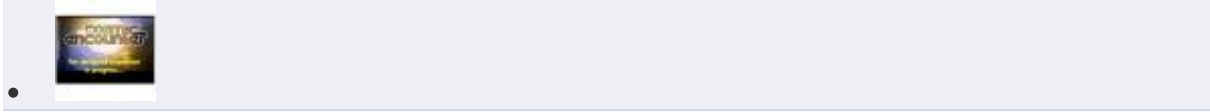
Erik Ahrend

Ocean County College



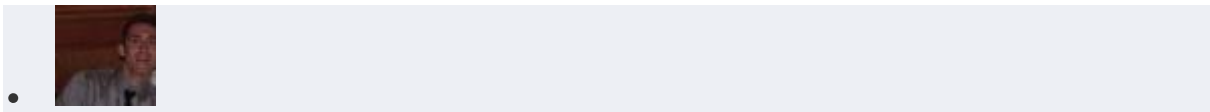
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Discussion



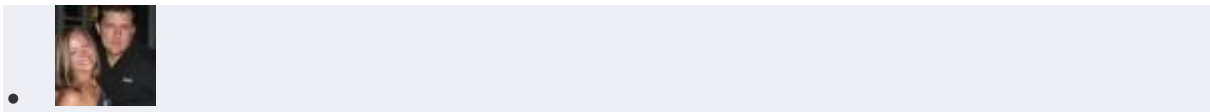
Cosmic Encounter Joker: Joker: <http://on.fb.me/xhvu1z>
 Order: <http://bit.ly/vFqalY>
 Angler: <http://bit.ly/vw5kew>
 Grifter: <http://bit.ly/tzTREk>
 Mart: <http://bit.ly/wi9Z2M>

March 5 at 10:27am · Like



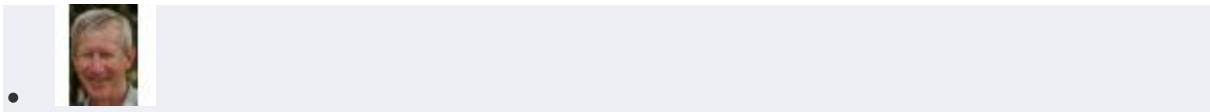
Christopher Aurel Oliveira I'm a bit confused. Why would anyone need an "expansion variant" to tell them how to do something that they can do themselves in creating combos? I can't see this as really adding anything to the game in terms of new content, it's just an organizational structure for certain themes that likely will be rarely used.

March 5 at 2:37pm · Like



Jack Reda I don't see any harm in putting out a list of suggested combos. It's something that hasn't occurred to many players.

March 5 at 2:42pm · Like · 1



Peter Olotka Christopher Aurel Oliveira We use them quit a bit in @ @ We use combos quite a bit in Cosmic Online which only has 35 aliens. For the board game, with the current 110 aliens there are 5,773,185 different four player alien combinations. When a particularly good alien combo is found, it's fun to note it for others to try. As a huge proponent of playing Cosmic with random aliens, I was a bit skeptical about doing preset combos in the online game and was pleasantly surprised to see that it was fun to dream them up and fun to play them. In terms of theme, sometimes players would make a combo based on factors other than how the aliens interact, such as All Hooded Aliens. Aliens with no eyes. As for "why would anyone need....", well we offer suggestions for how to pick aliens (deal several , pick one, playing multiple powers, or hidden powers). Players can do lots of things 'by themselves' but as designers, we like to offer interesting options. It's a value added feature. If it is decided to have this as a feature in the Fan Expansion, it will most likely spur players to speculate and/or record alien combos of their own.

March 6 at 9:33am · Like

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Jefferson Krogh I like this idea, and I predict I will be terrible at coming up with combinations for it.

For the format, let's save the cards for something else. You could just have lists on the back of the rules sheet, kinda like Dominion does. I think many players would find it to be inspirational.

March 6 at 6:12pm · Like · 1



Jefferson Krogh Come to think of it, one list I would love to see would be "Dual-Power Setups For People Who Are Afraid of Playing With Two Powers."

March 6 at 6:16pm · Like · 1



Amy Crook I think this is a neat idea, like the opposite of "don't use X with Y" except in a non-game-breaking way ;) I honestly don't have all the aliens memorized like all y'all, so I won't be of much use, myself.

March 6 at 6:28pm · Like



Peter Olotka Wheeler Dealers
It's all about the cards

- Mart - power to sell
- Philanthropist - power to give
- Clone - power to replicate
- Miser - power to horde

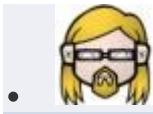
March 8 at 8:10am · Like



Cosmic Encounter Could you do it with wheels? Like Dune / Rex meets Cosmic alien combos.

March 8 at 8:28pm · Like

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http://www.ideabout.com/fan_design/in_progress/discussions/20111228_fb_talk_menu.html



Jefferson Krogh Horde, Pgymy, Symbiote and Merchant. Extra planets and/or ships for everyone!

March 8 at 9:06pm · Like



Peter Olotka @ Jefferson Krogh How about a name for your combo?

March 9 at 8:27am · Like